

If you scream you LOSE.





Ghoster isn't your average horror game — it's a digital sport of self-control. Armed with just a mic and your nerves of steel, you'll guide your player through dark, haunted corridors, abandoned mansions, and spectral battlefields — all while being hunted by relentless ghosts.

But there's a twist:

If you scream, you lose.

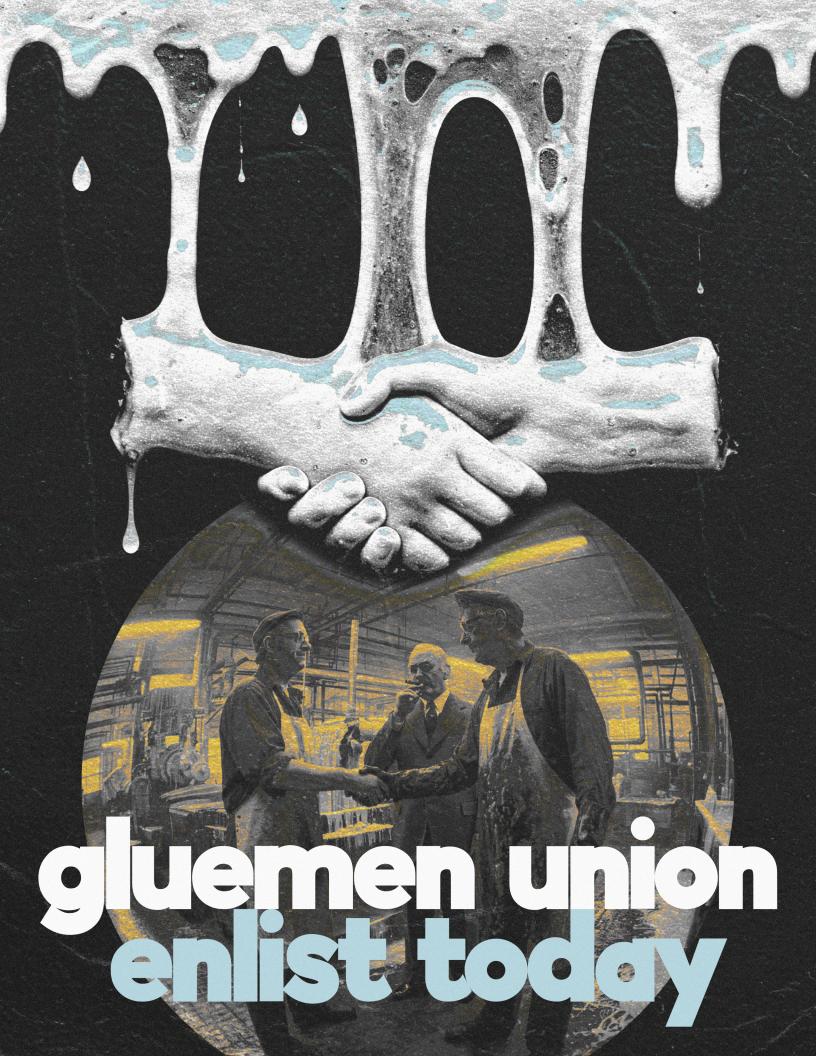
A single gasp, squeal, or shriek picked up by your mic, and it's game over.

- 🕹 Use your voice to control your movements
- Ghosts will pop out and chase you hardcore
- Stay cool. Stay calm. Stay quiet.
- Mic-sensitive gameplay redefines the meaning of fear

From Hushsport Digital Sport Gaming Studio



The following content was submitted by Skeleton Realm Contributors known as "Realmers" and the businesses/organizations they represent. The opinions expressed within said content are solely the author's and do not reflect the opinions and beliefs of Skeleton Realm LLC or MeMoreTV.





PID PDSm-4990(c)

Microstructural matric analysis using Lepis® MOAlpha+™

Revised 2024-03-22

Analysis Preparation, cont'd.

- Toggle ALX Caliper to Reset mode, then press Substrate Matrix Normalization. Press Confirm on the popup asking for verification. Once the operation has run, toggle ALX Caliper back to Shape.
- 6. Prep the workstation for data reception. Ensure that unnecessary peripherals are safely unplugged, and that browsers and other non-essential applications are closed. This is most crucial during the CPU- and memory-intensive initialization of data transfer. [Modern workstations can handle multiple programs running simultaneously, and have sufficient processing power and memory to perform other operations, but it is still best practice to reduce strain.]

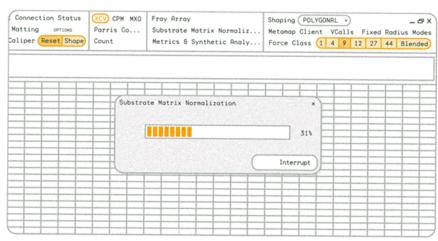


Figure 3. A popup window tracks progress of substrate matrix normalization.

EDNet Connection Status

ALX Coliper (Reset Shape

Analysis Type:

Monitoring

of substructural analyses.

Wire Matting

Conducting the Analysis

- 1. Select Metrics and Synthetic Analyses and choose Microstructural Matric Analysis from the dropdown menu marked Analysis Type in the popup window that appears (Fig. 4).
- Press Run. The popup window will close, and the data will begin populating the spreadsheet. A new window will appear: Microstructural Matric Analysis Monitoring (Fig. 5). [This may be reopened at any time using the Monitoring button in the Metrics and Synthetic Analyses window.]
- 3. Let the experiment run until Set A, Set B, and 10% Dil. have equilibrated near 100 š. This may take up to 45 minutes, depending on the composition of the sample. [This ensures that each sample has fully reacted with the probe solution.]
- 4. Keep an open line of communication with the probe mechanic on duty on-site in case of any issues. In such an event, follow the steps in the Lepis® MOAlpha+™ Probe Troubleshooting & Problem-Solving manual, PID PDSm-2044(c-bt).
- 5. Once the sets have fully equilibrated, select Interrupt Analysis.
- Save the file on the central lab server, following lab protocol and the Correct Lab Data Handling Monitoring Collected Data manual, PID PDSm-101(a-d).

Microstructural Matric Analysis - Manitaring Standard Set A Set B Pure 100 Dill. 200% Dil.

XCV) CPM MXO

Parris Co...

Count

Metrics and Synthetic Analyses

Fray Array

4-Nitrobenzonitrile Error Analysis Bessemer Cast Chamber Analysis

Microstructural Matric Analysis Probe Chill Factor Synth, Anal. Streemes Hall Floating Analysis

Cedra-Parries Analysis

Figure 4. PDS is natively equipped to perform seven (7) types

Substrate Matrix Normaliz...

Metrics & Synthetic Analy..

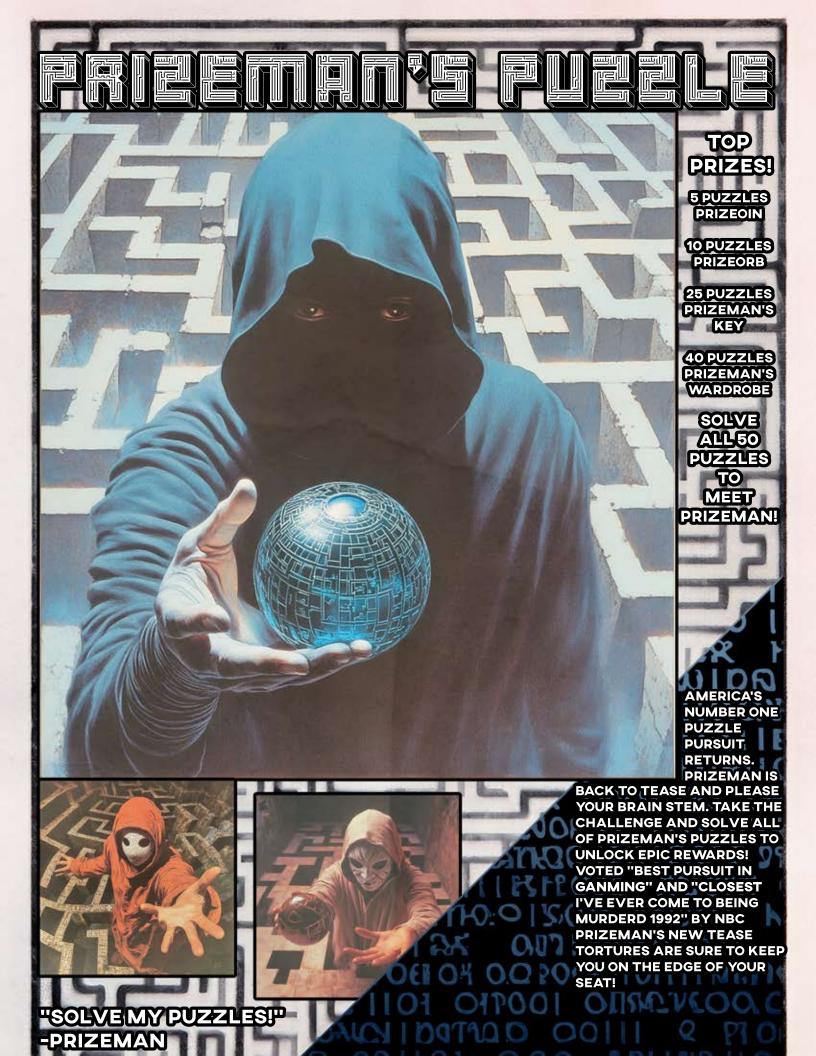
Figure 5. While Set A and B have both equilibrated to 100 š, 10% Dil. has not yet equilibrated.

Note:

This test should be repeated at a frequency of once per hour. Defer to lab protocol if posted; otherwise, perform the experiment at the beginning of each hour.

Referenced manuals: Calibration of Lepis® M0Alpha+™ (Daily) manual, PID PDSm-4932(f). PDS Troubleshooting manual, PID PDSm-4997(a-g). Lepis® M0Alpha+™ Probe Troubleshooting & Problem-Solving manual, PID PDSm-101(a-d).





Water is a very substance. And you will know it.

Enjoy facts about water.

- Around 71 percent of our home planet earth is filled with water. That is more than 8 football feilds!!

- It is
recommended
by a doctor that
you should drink
some water.
Refusal to drink
water may result
in dehydration
and "Gordon's
nodes".



- Nobody knows who discovered water but they must be pretty cool because water is pretty cool right?

- Water is clear but it is also blue. I am confused and so are many people about water color.

 Water can be found on many different places.
 You can find it in your home, outside, even the white house!

- There are many animals that life in water. These are crabs, octopus, stinky fish, and many worms as well as other animals but i cant list them all there are too many.

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